# BRIEF OPERATING INSTRUCTIONS

# Electronic high-security lock

# Paxos® *compact*

---

Pressing the ENTER key

( ENTER )

Press the ENTER key to perform the function shown in the display, to give an affirmative answer to a question, or to confirm the number, date or time settings.

Pressing the CLEAR key

( CLR )

Press the CLEAR key to clear input, to cancel an activated function, or to jump back to the preceding menu level.
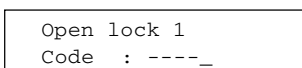
Pressing the right arrow key

( → )

Press the right arrow key to display the next menu option or the next function. When entering weekdays, the next day is displayed.

Pressing the left arrow key

( ← )

Press the left arrow key to display the previous menu option, the previous function, or the preceding weekday.

Concealed code entry

```
Open lock 1
Code  : ----_
```

When an authorisation code is entered, hyphens (-) are displayed as substitutes for the code digits. Codes may consist of six, seven, or eight digits.

The opening codes on delivery

All Paxos compact locks are delivered ex works with the factory opening code 10 20 30 40.

Forced change of the opening codes

As long as the opening codes OCa and OCb of lock 1 and/or lock 2 have not been changed from the factory code 10 20 30 40 to an individual code, no functions other than opening and closing are available. Therefore, first change these opening codes to other codes with the safe open.

Closing the locks

When the bolt is closed, the electronic Paxos compact locks close automatically (with 'Manual locking', the system requests a confirmation by pressing the ENTER key first). Three beeps for each lock signal that the secured position has been reached.

Detailed operating instructions

More detailed information can be found in the Operating Instructions (no. 302.540).

System secured
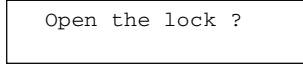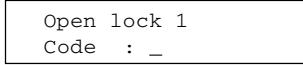
```
┌─────────────────────────────┐
│                             │
│                             │
│                             │
└─────────────────────────────┘
```

The display is switched off after an operating pause of over 16 seconds.

( ENTER )

```
┌─────────────────────────────┐
│     Open the lock ?         │
│                             │
└─────────────────────────────┘
```

Press a function key to switch the display on. The opening procedure can now be started.

( ENTER )

```
┌─────────────────────────────┐
│     Open lock 1             │
│     Code  : _               │
└─────────────────────────────┘
```

Press the ENTER key and enter the opening code for the first lock.

( 1 ) ( 0 ) ( 2 ) …

```
┌─────────────────────────────┐
│     Open lock 1             │
│     Code  : -------_        │
└─────────────────────────────┘
```
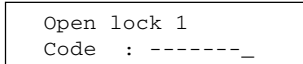
Enter the six- to eight-digit opening code. The digits you enter are not displayed.

( ENTER )

```
┌ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┐
│     Open lock 1             │
└ ─ &-Code: _ ─ ─ ─ ─ ─ ┘
```
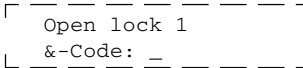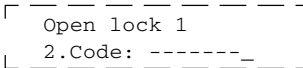
Press the ENTER key to confirm the code entry.
When a wrong code is entered, an error message appears.
**If an AND code or the 'Code linkage' function is activated,** the prompt for entering this code appears immediately.

( 9 ) ( 8 ) ( 5 ) …

```
┌ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┐
│     Open lock 1             │
└ ─ 2.Code: -------_ ─ ─ ┘
```

Enter the additional six- to eight-digit code in the same way as the opening code.

( ENTER )

```
┌─────────────────────────────┐
│     Lock opening            │
│          *                  │
└─────────────────────────────┘
```
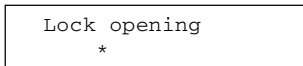
Again, confirm the code entry by pressing the ENTER key. If the correct codes were entered, the lock opens.

( 7 ) ( 3 ) ( 8 ) …

```
┌ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┐
│     Open lock 2             │
└ ─ Code  : -------_ ─ ─ ┘
```
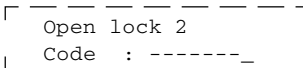
Enter the code for the second lock (if any) in the same way and terminate it with the ENTER key.
When a wrong code is entered, an error message appears.

```
┌─────────────────────────────┐
│     All locks open          │
│     Open bolt               │
└─────────────────────────────┘
```
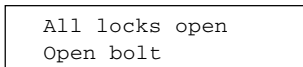
When the locks are open, an acoustic signal is given. Open the bolts within 60 seconds, otherwise the locks lock again.

Retract the bolts by turning the bolt mechanism.

```
┌─────────────────────────────┐
│     Unlocked                │
│     03.01.98    14:33       │
└─────────────────────────────┘
```
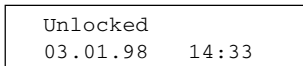
The door can now be opened.
In systems with the Time functions or Event time option, the date and time are displayed as well.

System unlocked

```
Unlocked
03.01.98   14:33
```

Codes can only be changed when the system is in the unlocked state.

( ENTER )

```
Change code ?
```

Press the ENTER key to activate the main menu.

( ENTER )

```
Opening code a1
Change code ?
```

At the 'Change code' menu, press the ENTER key again to activate this menu.

( ← ) ( → )

```
Opening code b1
Change code ?
```

Press one of the arrow keys until the code you want to change is displayed.

( ENTER )

```
OCb1 change
Old cd: _
```

Press the ENTER key to activate the displayed code. The old code must be entered as authorisation identification. Instead of the old code, the mutation code (MU) or the master code (MA) can be entered here, if these have been activated.

( 3 ) ( 7 ) ( 6 ) ...

```
OCb1 change
Old cd: --------_
```

Enter the old code as you would for opening the lock.

( ENTER )

```
New OCb1
Code  : _
```

After the last digit has been entered, press the ENTER key. The prompt for entering the new code appears.

( 4 ) ( 3 ) ( 9 ) ...

```
New OCb1
Code  : --------_
```

Enter the new six- to eight-digit code.

( ENTER )

```
Repeat OCb1
Code  : _
```

Press the ENTER key to terminate the input. The new code must be repeated for security reasons.

( 4 ) ( 3 ) ( 9 ) ...

```
Repeat OCb1
Code  : --------_
```

To verify the new code, enter it again in the usual way.

( ENTER )

```
Change OCb1
executed
```

Press the ENTER key. If both entered codes match, the modification is confirmed on the display for about 2 seconds. Otherwise, an error message appears.

```
Opening code a1
Change code ?
```

Thereupon, the first function of the 'Change code' menu reappears and ...

```
```

... if no key is pressed for 16 seconds, the display is switched off again.

# Menu structure with keypad input and two locks

ENTER → Open the lock ? → ENTER → Badge please! → Logic ))) → Open lock 1 Code : _ → Code → Open lock 1 Code : -------- → ENTER → Lock opening * → Code → Open lock 2 Code : -------- → ENTER → Lock opening *

Indicate status ? → ENTER → Indicate status Code : _ → Code → Indicate status Code : -------- → ENTER → Secured 03.01.98  14:23

Check locking periods ? → ENTER → Locking periods Code : _ → Code → Locking periods Code : -------- → ENTER → Start lock.p. 1 24.12.97  16:45 → End lock.per. 1 03.01.98  08:15 → Start lock.p. 1 03.07   16:00 → Start   We 18:45 End     Th 07:20

Choose language ? → ENTER → Deutsch → → English

Fast locking change ? → ENTER → Fast locking Code : _ → Code → Fast locking Code : -------- → ENTER → Fast lock. until 03.01.98  04:00 → Fast lock. until 04.01.98  18:00 → ENTER → Fast locking stored !

Arm sector ? → ENTER → Arm sector Badge please ! → Logic ))) → Please wait... → Sector armed !

Both locks unlocked.
Bolts open.

Unlocked 03.01.98  14:23 → ENTER

Change code ? → ENTER → Opening code a1 Change code ? → → Opening code b1 Change code ? → → Opening code a2 Change code ? → → Opening code b2 Change code ? → → Other code functions ?  → ENTER

Time functions ? → ENTER → Other time functions ? → → ENTER

Choose language ?

Fast locking change ?

ENTER

Locking periods Change ?
↓
Yearly lock.per. Change ?
↓
Weekly lock.per. Change ?
↓
Partial locking Change ?
↓
Normal opening delay lock 1 ?
↓
Holdup opening delay lock 1
↓
Entry-time after delay lock 1

Normal opening delay lock 2
↓
Holdup opening delay lock 2
↓
Entry-time after delay lock 2
↓
Maximum door-open time ?
↓
Summer/ winter time ?
↓
Set clock ?
↓
Print event memory ?

Opening code a1& Change code ?
↓
Opening code b1& Change code ?
↓
Opening code a2& Change code ?
↓
Opening code b2& Change code ?
↓
Opening code c1 Change code ?
↓
Opening code d1 Change code ?
↓
Opening code z1 Change code ?
↓
Opening code c2 Change code ?
↓
Opening code d2 Change code ?
↓
Opening code z2 Change code ?

Assign badge A1 ?
↓
Assign badge B1 ?
↓
Assign badge Z1 ?
↓
Master code 1 Change code ?
↓
Mutation code 1 Change code ?
↓
Time code 1 Change code ?
↓
Master code 2 Change code ?
↓
Mutation code 2 Change code ?
↓
Time code 2 Change code ?

ENTER    Press the ENTER key

→    Press the arrow key right or press the arrow key left to switch in reverse direction

Logic )))    Present badge in the reader section of the input unit

◢    Only supported in conjunction with the 'Time functions' or 'Event time' option

    Only supported in conjunction with the option 'Switching Unit'